Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2003 10696234 **CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN** (Column 2) TYPE ____ (Column 1) **SMALL ENTITY** OR **TOTAL CLAIMS** RATE FEE RATE FEE BASIC FEE **BASIC FEE** 385.00 770.00 **FOR** NUMBER FILED NUMBER EXTRA OR TOTAL CHARGEABLE CLAIMS X\$18= =minus 20 سے X\$ 9= OR INDEPENDENT CLAIMS -minus 3 = X43= X86= OR MULTIPLE DEPENDENT CLAIM PRESENT +145= +290= OR * If the difference in column 1 is less than zero, enter "0" in column 2 78 TOTAL OR TOTAL **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY **SMALL ENTITY** OR (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-4 REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE ENT **PREVIOUSLY EXTRA AFTER** FEE FEE **AMENDMENT** PAID FOR ENDME Minus X\$18= Total X\$ 9= OR Minus Independent X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 3) (Column 2) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT TIONAL TIONAL RATE RATE **PREVIOUSLY AFTER** AMENDMENT **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus *** X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT, FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-ပ REMAINING NUMBER **PRESENT** RATE TIONAL RATE TIONAL AMENDMENT **PREVIOUSLY AFTER EXTRA AMENDMENT** PAID FOR FEE **FEE** Total Minus X\$ 9= X\$18= OR Independent Minus *** X86= X43 = 1OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.